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<input type="checkbox"/>	L34	L33 and hash	0
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	(source and target and database\$1 and synchroniz\$4 and hash\$3 and (compar\$3 or match\$3) and dataset\$1 and record\$1 and table\$1 and identifier\$1) and @py<=2004	79
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□	L4 L3 and hash	0
□	L3 (primary near5 dataset\$1) and (secondary near5 dataset\$1) and synchroniz\$4 and @py<=2004	18
□	(primary near5 dataset\$1) and (secondary near5 dataset\$1) and synchroniz\$4 and (hash near5 key\$1) and copy\$3 and match\$3 and identifier\$1 and (hash near5 function\$1) and @py<=2004	0
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Relevance scale

1 [Transaction synchronization in multiresolution spatial databases](#)

Eleanna Kafeza, Vasilis Delis, Thanasis Hadzilacos

November 1996 **Proceedings of the 4th ACM international workshop on Advances in geographic information systems**

Publisher: ACM Press

Full text available: [pdf\(928.14 KB\)](#) Additional Information: [full citation](#), [references](#), [index terms](#)



2 [Anticipatory scheduling: a disk scheduling framework to overcome deceptive idleness in synchronous I/O](#)

Sitaram Iyer, Peter Druschel

October 2001 **ACM SIGOPS Operating Systems Review , Proceedings of the eighteenth ACM symposium on Operating systems principles SOSP '01**, Volume 35 Issue 5

Publisher: ACM Press

Full text available: [pdf\(1.61 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)



Disk schedulers in current operating systems are generally work-conserving, i.e., they schedule a request as soon as the previous request has finished. Such schedulers often require multiple outstanding requests from each process to meet system-level goals of performance and quality of service. Unfortunately, many common applications issue disk read requests in a synchronous manner, interspersing successive requests with short periods of computation. The scheduler chooses the next request too ea ...

3 [Using Handheld Devices in Synchronous Collaborative Scenarios](#)

Jörg Roth, Claus Unger

January 2001 **Personal and Ubiquitous Computing**, Volume 5 Issue 4

Publisher: Springer-Verlag

Full text available: [pdf\(284.67 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)



In this paper we present a platform specially designed for groupware applications running on handheld devices. Common groupware platforms request desktop computers as underlying hardware platforms. The fundamentally different nature of handheld devices has a great impact on the platform, e.g. resource limitations have to be considered, the network is slow and unstable. Often, personal data are stored on handheld devices, thus mechanisms have to ensure privacy. These considerations led to the Qui ...

4 Industrial session: potpourri: Getting priorities straight: improving Linux support for database I/O

Christoffer Hall, Philippe Bonnet

August 2005 **Proceedings of the 31st international conference on Very large data bases VLDB '05**

Publisher: VLDB Endowment

Full text available: [pdf\(349.39 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

The Linux 2.6 kernel supports asynchronous I/O as a result of propositions from the database industry. This is a positive evolution but is it a panacea? In the context of the Badger project, a collaboration between MySQL AB and University of Copenhagen, we evaluate how MySQL/InnoDB can best take advantage of Linux asynchronous I/O and how Linux can help MySQL/InnoDB best take advantage of the underlying I/O bandwidth. This is a crucial problem for the increasing number of MySQL servers deployed ...

5 Characterization of database access pattern for analytic prediction of buffer hit probability

Asit Dan, Philip S. Yu, Jen Yao Chung

January 1995 **The VLDB Journal — The International Journal on Very Large Data Bases**, Volume 4 Issue 1

Publisher: Springer-Verlag New York, Inc.

Full text available: [pdf\(1.56 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

The analytic prediction of buffer hit probability, based on the characterization of database accesses from real reference traces, is extremely useful for workload management and system capacity planning. The knowledge can be helpful for proper allocation of buffer space to various database relations, as well as for the management of buffer space for a mixed transaction and query environment. Access characterization can also be used to predict the buffer invalidation effect in a multi-node enviro ...

Keywords: access skew, analytic prediction, database access characterization, reference trace, sequential access, workload management

6 Consistency guarantees: exploiting application semantics for consistency management in a collaboration toolkit



Paul Dourish

November 1996 **Proceedings of the 1996 ACM conference on Computer supported cooperative work**

Publisher: ACM Press

Full text available: [pdf\(1.30 MB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: CSCW toolkits, Prospero, application control, consistency guarantees, consistency management

7 A new approach to developing and implementing eager database replication protocols



Bettina Kemme, Gustavo Alonso

September 2000 **ACM Transactions on Database Systems (TODS)**, Volume 25 Issue 3

Publisher: ACM Press

Full text available: [pdf\(449.43 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Database replication is traditionally seen as a way to increase the availability and

performance of distributed databases. Although a large number of protocols providing data consistency and fault-tolerance have been proposed, few of these ideas have ever been used in commercial products due to their complexity and performance implications. Instead, current products allow inconsistencies and often resort to centralized approaches which eliminates some of the advantages of replication. As an ...

Keywords: database replication, fault-tolerance, group communication, isolation levels, one-copy-serializability, replica control, total error multicast

8 CARAT: a testbed for the performance evaluation of distributed database systems 

Walt Kohler, Bao-Chyuan Jenq

November 1986 **Proceedings of 1986 ACM Fall joint computer conference**

Publisher: IEEE Computer Society Press

Full text available:  pdf(1.21 MB) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

9 Context-sensitive mobile database summarisation 

Darin Chan, John F. Roddick

February 2003 **Proceedings of the twenty-sixth Australasian computer science conference on Conference in research and practice in information technology - Volume 16 CRIPTS '03**

Publisher: Australian Computer Society, Inc.

Full text available:  pdf(265.23 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

In mobile computing environments, as a result of the reduced capacity of local storage, it is commonly not feasible to replicate entire datasets on each mobile unit. In addition, reliable, secure and economical access to central servers is not always possible. Moreover, since mobile computers are designed to be portable, they are also physically small and thus often unable to hold or process the large amounts of data held in centralised databases. As many systems are only as useful as the data t ...

10 Managing periodically updated data in relational databases: a stochastic modeling approach 

Avigdor Gal, Jonathan Eckstein

November 2001 **Journal of the ACM (JACM)**, Volume 48 Issue 6

Publisher: ACM Press

Full text available:  pdf(466.73 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Recent trends in information management involve the periodic transcription of data onto secondary devices in a networked environment, and the proper scheduling of these transcriptions is critical for efficient data management. To assist in the scheduling process, we are interested in modeling *data obsolescence*, that is, the reduction of consistency over time between a relation and its replica. The modeling is based on techniques from the field of stochastic processes, and provides several ...

Keywords: Data obsolescence, database replication management, obsolescence cost, stochastic modeling

11 Timer-driven database triggers and alerters: semantics and a challenge 

Eric N. Hanson, Lloyd X. Noronha

December 1999 **ACM SIGMOD Record**, Volume 28 Issue 4

Publisher: ACM Press

Full text available:  pdf(534.69 KB) Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

This paper proposes a simple model for a timer-driven triggering and alerting system. Such a system can be used with relational and object-relational databases systems. Timer-driven trigger systems have a number of advantages over traditional trigger systems that test trigger conditions and run trigger actions in response to update events. They are relatively easy to implement since they can be built using a middleware program that simply runs SQL statements against a DBMS. Also, they can c ...

12 Supporting collaborative writing of hyperdocuments in SEPIA

 Jörg M. Haake, Brian Wilson

December 1992 **Proceedings of the 1992 ACM conference on Computer-supported cooperative work**

Publisher: ACM Press

Full text available:  pdf(1.13 MB) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)



Keywords: CSCW, collaborative writing, hypertext, hypertext authoring, modes of collaboration

13 Resource sharing for replicated synchronous groupware

James Begole, Randall B. Smith, Craig A. Struble, Clifford A. Shaffer

December 2001 **IEEE/ACM Transactions on Networking (TON)**, Volume 9 Issue 6

Publisher: IEEE Press

Full text available:  pdf(352.19 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)



We describe problems associated with accessing data resources external to the application, which we term *externalities*, in replicated synchronous collaborative applications. Accessing externalities such as files, databases, network connections, environment variables, and the system clock is not as straightforward in replicated collaborative software as in single-user applications or centralized collaborative systems. We describe *ad hoc* solutions that add to development cost and com ...

Keywords: Collaborative work, concurrency control, distributed computing, file servers, object-oriented programming, software

14 Applications: A visual interface for synchronous collaboration and negotiated transactions

 Lutz Wegner, Manfred Paul, Jens Thamm, Sven Thelemann

May 1996 **Proceedings of the workshop on Advanced visual interfaces**

Publisher: ACM Press

Full text available:  pdf(2.43 MB) Additional Information: [full citation](#), [abstract](#), [references](#)



This paper introduces a visual interface for computer-supported cooperative work (CSCW). The interface is an extension of the editor interface of ESCHER, a prototype database system based on the extended non-first-normal-form data model. In ESCHER, the nested table approach is the paradigm for presenting data, where presenting includes browsing, editing and querying the database. Interaction is achieved by fingers generalising the well-known cursor concept. When several users a ...

15 Database method schemas and object creation

 Karl Denninghoff, Victor Vianu

August 1993 **Proceedings of the twelfth ACM SIGACT-SIGMOD-SIGART symposium on Principles of database systems**



Publisher: ACM Press

Full text available:  pdf(1.14 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

The expressiveness of various object-oriented languages is investigated with respect to their ability to create new objects. We focus on database method schemas (dms), a model capturing the data manipulation capabilities of a large class of deterministic methods in object-oriented databases. The results clarify the impact of various language constructs on object creation. Several new constructs based on expanded notions of deep equality are introduced. In particular, we provide a tractable ...

16 DeeDS towards a distributed and active real-time database system 

 S. F. Andler, J. Hansson, J. Eriksson, J. Mellin, M. Berndtsson, B. Eftring
March 1996 **ACM SIGMOD Record**, Volume 25 Issue 1

Publisher: ACM Press

Full text available:  pdf(310.18 KB) Additional Information: [full citation](#), [citations](#)

17 Performance evaluation of extended storage architectures for transaction processing 

 Erhard Rahm
June 1992 **ACM SIGMOD Record , Proceedings of the 1992 ACM SIGMOD international conference on Management of data SIGMOD '92**, Volume 21 Issue 2

Publisher: ACM Press

Full text available:  pdf(1.47 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

The use of non-volatile semiconductor memory within an extended storage hierarchy promises significant performance improvements for transaction processing. Although page-addressable semiconductor memories like extended memory, solid-state disks and disk caches are commercially available since several years, no detailed investigation of their use for transaction processing has been performed so far. We present a comprehensive simulation study that compares the performance of these storage ty ...

18 Toolkit for shared hypermedia on a distributed object oriented architecture 

 Rajiv Trehan, Nobuyuki Sawashima, Koji Yamaguchi, Koichi Hasebe
September 1993 **Proceedings of the first ACM international conference on Multimedia**

Publisher: ACM Press

Full text available:  pdf(61.10 KB) Additional Information: [full citation](#), [references](#), [index terms](#)

19 Applications of Byzantine agreement in database systems 

 Hector Garcia Molina, Frank Pittelli, Susan Davidson
March 1986 **ACM Transactions on Database Systems (TODS)**, Volume 11 Issue 1

Publisher: ACM Press

Full text available:  pdf(1.26 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

In this paper we study when and how a Byzantine agreement protocol can be used in general-purpose database management systems. We present an overview of the failure model used for Byzantine agreement, and of the protocol itself. We then present correctness criteria for database processing in this failure environment and discuss strategies for satisfying them. In doing this, we present new failure models for input/output nodes and study ways to distribute input transactions to processing nod ...

20 Database replication with Slony-I

Ludovic Marcotte

June 2005 **Linux Journal**, Volume 2005 Issue 134

Publisher: Specialized Systems Consultants, Inc.

Full text available: [html\(22.00 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)



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Relevance scale **1 Case study of object-oriented software development**

 Dennis de Champeaux, Al Anderson, Ed Feldhausen
 October 1992 **ACM SIGPLAN Notices, conference proceedings on Object-oriented programming systems, languages, and applications OOPSLA '92**, Volume 27 Issue 10

Publisher: ACM PressFull text available:  [pdf\(1.71 MB\)](#) Additional Information: [full citation](#), [references](#), [index terms](#)**2 Global change master directory: object-oriented active asynchronous transaction**

 management in a federated environment using data agents
 Zina Ben Miled, Srinivasan Sikkupparbathyam, Omran Bukhres, Kishan Nagendra, Eric Lynch, Marcelo Areal, Lola Olsen, Chris Gokey, David Kendig, Tom Northcutt, Rosy Cordova, Gene Major, Nanine Savage

March 2001 **Proceedings of the 2001 ACM symposium on Applied computing****Publisher:** ACM PressFull text available:  [pdf\(185.55 KB\)](#) Additional Information: [full citation](#), [references](#), [index terms](#)

Keywords: JDBC, Java, RMI, World Wide Web, XML, asynchronous, component, distributed, distributed object management, global transaction management, interface, interoperability, object-oriented

3 A formal approach to component based development of synchronous programs

 Partha S. Roop, A. Sowmya, S. Ramesh
 January 2001 **Proceedings of the 2001 conference on Asia South Pacific design automation**

Publisher: ACM PressFull text available:  [pdf\(210.46 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Synchronous languages may be used for specification and design of embedded systems. Assuming the availability of a library of synchronous programs, we propose a technique to enable reuse of these programs, via an algorithm for automatic matching of a design function to a program from the library. The algorithm, when successful, generates an interface which automatically adapts the program. The algorithm is based on a new

simulation relation called synchronous forced simulation, which is sho ...

4 Computing the performability of layered distributed systems with a management architecture



Olivia Das, C. Murray Woodside

January 2004 **ACM SIGSOFT Software Engineering Notes , Proceedings of the 4th international workshop on Software and performance WOSP '04**, Volume 29 Issue 1

Publisher: ACM Press

Full text available: [pdf\(942.77 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#)

This paper analyzes the performability of client-server applications that use a separate fault management architecture for monitoring and controlling of the status of the application software and hardware. The analysis considers the impact of the management components and connections, and their reliability, on performability. The approach combines minpath algorithms, Layered Queueing analysis and non-coherent fault tree analysis techniques for efficient computation of expected reward rate of the ...

Keywords: distributed systems, layered queueing networks, non-coherent fault trees, performability, system fault-tolerance

5 A multi-service storage architecture



Jean Bacon, Ken Moody, Sue Thomson, Tim Wilson

October 1991 **ACM SIGOPS Operating Systems Review**, Volume 25 Issue 4

Publisher: ACM Press

Full text available: [pdf\(1.27 MB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)

This paper gives an overview of a new Multi Service Storage Architecture (MSSA) which has been designed for a broader range of clients than traditional file servers and in particular for emerging clients such as real-time multimedia applications. The proposed architecture is an open hierarchy of services in which both unstructured and structured data are supported. Any client which requires high performance and a minimal service can use the lowest level directly. A principal-specific capability s ...

6 Higher-order distributed objects



Henry Cejtin, Suresh Jagannathan, Richard Kelsey

September 1995 **ACM Transactions on Programming Languages and Systems (TOPLAS)**, Volume 17 Issue 5

Publisher: ACM Press

Full text available: [pdf\(2.33 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

We describe a distributed implementation of Scheme that permits efficient transmission of higher-order objects such as closures and continuations. The integration of distributed communication facilities within a higher-order programming language engenders a number of new abstractions and paradigms for distributed computing. Among these are user-specified load-balancing and migration policies for threads, incrementally linked distributed computations, and parameterized client-server applicat ...

Keywords: concurrency, continuations, higher-order languages, message-passing

7 The need for distributed asynchronous transactions



Lyman Do, Prabhu Ram, Pamela Drew

June 1999 **ACM SIGMOD Record , Proceedings of the 1999 ACM SIGMOD international conference on Management of data SIGMOD '99**, Volume 28 Issue 2

Publisher: ACM Press

Full text available:  pdf(262.30 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

The theme of the paper is to promote research on asynchronous transactions. We discuss our experience of executing synchronous transactions on a large distributed production system in The Boeing Company. Due to the poor performance of synchronous transactions in our environment, it motivated the exploration of asynchronous transactions as an alternate solution. This paper presents the requirements and benefits/limitations of asynchronous transactions. Open issues related to large scale depl ...

8 Semantic extensions of XML for advanced applications

Kazumasa Yokota, Takeo Kunishima, Bojiang Liu

January 2001 **Australian Computer Science Communications , Proceedings of the workshop on Information technology for virtual enterprises ITVE '01 , Proceedings of the workshop on Information technology for virtual enterprises ITVE '01**, Volume 23 Issue 6

Publisher: IEEE Computer Society , IEEE Computer Society , IEEE Computer Society Press

Full text available:  pdf(830.05 KB)

Additional Information: [full citation](#), [abstract](#), [references](#)

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XML is a *de facto* standard for structuring documents and their exchange in electronic forms. However it has many restrictions to represent various information from viewpoints of data-centered applications. Set and tuple constructors are useful for defining data structure, and identities and user views are indispensable for sharing common data, while XML, even with XML Schema[16], does not support such features. In this paper, we propose an approach to semantic extensions of XML by introduc ...

9 Towards on-line analytical mining in large databases

 Jiawei Han

March 1998 **ACM SIGMOD Record**, Volume 27 Issue 1

Publisher: ACM Press

Full text available:  pdf(387.04 KB)

Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

Great efforts have been paid in the Intelligent Database Systems Research Lab for the research and development of efficient data mining methods and construction of on-line analytical data mining systems. Our work has been focused on the integration of data mining and OLAP technologies and the development of scalable, integrated, and multiple data mining functions. A data mining system, DBMiner, has been developed for interactive mining of multiple-level knowledge in large relational databases and ...

10 Detecting implied scenarios in message sequence chart specifications

 Sebastian Uchitel, Jeff Kramer, Jeff Magee

September 2001 **ACM SIGSOFT Software Engineering Notes , Proceedings of the 8th European software engineering conference held jointly with 9th ACM SIGSOFT international symposium on Foundations of software engineering ESEC/FSE-9**, Volume 26 Issue 5

Publisher: ACM Press

Full text available:  pdf(292.86 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Scenario-based specifications such as Message Sequence Charts (MSCs) are becoming increasingly popular as part of a requirements specification. Scenario describe how system components, the environment and users work concurrently and interact in order to provide system level functionality. Each scenario is a partial story which, when combined with other scenarios, should conform to provide a complete system description. However, although it is possible to build a set of components such that each ...

Keywords: FSP, LTSA, implementability, labelled transition systems, message sequence charts, synthesis

11 Analysis of gestures in face-to-face design teams provides guidance for how to use



Mathilde M. Bekker, Judith S. Olson, Gary M. Olson

August 1995 **Proceedings of the conference on Designing interactive systems: processes, practices, methods, & techniques**

Publisher: ACM Press

Full text available: [pdf\(902.99 KB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)



12 Special issue on persistent object systems: Orthogonally persistent object systems

Malcolm Atkinson, Ronald Morrison

July 1995 **The VLDB Journal — The International Journal on Very Large Data Bases**,

Volume 4 Issue 3

Publisher: Springer-Verlag New York, Inc.

Full text available: [pdf\(5.02 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)



Persistent Application Systems (PASs) are of increasing social and economic importance. They have the potential to be long-lived, concurrently accessed, and consist of large bodies of data and programs. Typical examples of PASs are CAD/CAM systems, office automation, CASE tools, software engineering environments, and patient-care support systems in hospitals. Orthogonally persistent object systems are intended to provide improved support for the design, construction, maintenance, and operation o ...

Keywords: database programming languages, orthogonal persistence, persistent application systems, persistent programming languages

13 Applications: A visual interface for synchronous collaboration and negotiated



Lutz Wegner, Manfred Paul, Jens Thamm, Sven Thelemann

May 1996 **Proceedings of the workshop on Advanced visual interfaces**

Publisher: ACM Press

Full text available: [pdf\(2.43 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#)



This paper introduces a visual interface for computer-supported cooperative work (CSCW). The interface is an extension of the editor interface of ESCHER, a prototype database system based on the extended non-first-normal-form data model. In ESCHER, the nested table approach is the paradigm for presenting data, where presenting includes browsing, editing and querying the database. Interaction is achieved by fingers generalising the well-known cursor concept. When several users a ...

14 SQLator: an online SQL learning workbench



June 2004 **ACM SIGCSE Bulletin , Proceedings of the 9th annual SIGCSE conference on Innovation and technology in computer science education ITiCSE '04,**

Volume 36 Issue 3

Publisher: ACM Press

Full text available: [pdf\(437.00 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)



SQL (Structured Query Language) is one of the essential topics in foundation databases courses in higher education. Due to its apparent simple syntax, learning to use the full

power of SQL can be a very difficult activity. In this paper, we introduce SQLator, which is a web-based interactive tool for learning SQL. SQLator's key function is the evaluate function, which allows a user to evaluate the correctness of his/her query formulation. The evaluate engine is based on complex heuristic algorit ...

Keywords: SQL query equivalence, learning SQL, web-based learning

15 Requirements analysis: Negative scenarios for implied scenario elicitation 

 Sebastian Uchitel, Jeff Kramer, Jeff Magee

November 2002 **Proceedings of the 10th ACM SIGSOFT symposium on Foundations of software engineering**

Publisher: ACM Press

Full text available:  pdf(360.91 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Scenario-based specifications such as Message Sequence Charts (MSCs) are popular for requirement elicitation and specification. MSCs describe two distinct aspects of a system: on the one hand they provide examples of intended system behaviour and on the other they outline the system architecture. A mismatch between architecture and behaviour may give rise to implied scenarios. Implied scenarios occur because a component's local view of the system state is insufficient to enforce specified system ...

Keywords: MSC, implied scenarios, negative scenarios

16 Session 7: requirements analysis: Negative scenarios for implied scenario elicitation 

 Sebastian Uchitel, Jeff Kramer, Jeff Magee

November 2002 **ACM SIGSOFT Software Engineering Notes**, Volume 27 Issue 6

Publisher: ACM Press

Full text available:  pdf(1.16 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Scenario-based specifications such as Message Sequence Charts (MSCs) are popular for requirement elicitation and specification. MSCs describe two distinct aspects of a system: on the one hand they provide examples of intended system behaviour and on the other they outline the system architecture. A mismatch between architecture and behaviour may give rise to implied scenarios. Implied scenarios occur because a component's local view of the system state is insufficient to enforce specified system ...

Keywords: MSC, implied scenarios, negative scenarios

17 Query evaluation techniques for large databases 

 Goetz Graefe

June 1993 **ACM Computing Surveys (CSUR)**, Volume 25 Issue 2

Publisher: ACM Press

Full text available:  pdf(9.37 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Database management systems will continue to manage large data volumes. Thus, efficient algorithms for accessing and manipulating large sets and sequences will be required to provide acceptable performance. The advent of object-oriented and extensible database systems will not solve this problem. On the contrary, modern data models exacerbate the problem: In order to manipulate large sets of complex objects as efficiently as today's database systems manipulate simple records, query-processi ...

Keywords: complex query evaluation plans, dynamic query evaluation plans, extensible

database systems, iterators, object-oriented database systems, operator model of parallelization, parallel algorithms, relational database systems, set-matching algorithms, sort-hash duality

18 Mu3D: a causal consistency protocol for a collaborative VRML editor

 Ricardo Galli, Yuhua Luo

February 2000 **Proceedings of the fifth symposium on Virtual reality modeling language (Web3D-VRML)**

Publisher: ACM Press

Full text available:  pdf(614.28 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper describes the implementation of the Mu3D application protocol and consistency control mechanisms to allow the collaborative editing of CAD design. The collaborative editor (M3D editor) developed by us is VRML compliant. The editor has been used as a base for the European Esprit project No. 26287 - M3D and the Spanish project TEL 96-0544/CODI for Cooperative CAD applications. In our system, only the changes to local databases are transmitted to other collaborative sessio ...

Keywords: CAD, VRML, architecture, distributed virtual environments, multicasting

19 Anticipatory scheduling: a disk scheduling framework to overcome deceptive idleness

 in synchronous I/O

Sitaram Iyer, Peter Druschel

October 2001 **ACM SIGOPS Operating Systems Review , Proceedings of the eighteenth ACM symposium on Operating systems principles SOSP '01**, Volume 35 Issue 5

Publisher: ACM Press

Full text available:  pdf(1.61 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Disk schedulers in current operating systems are generally work-conserving, i.e., they schedule a request as soon as the previous request has finished. Such schedulers often require multiple outstanding requests from each process to meet system-level goals of performance and quality of service. Unfortunately, many common applications issue disk read requests in a synchronous manner, interspersing successive requests with short periods of computation. The scheduler chooses the next request too ea ...

20 Short papers: speech- and vision-based interfaces: Generating semantic contexts

 from spoken conversation in meetings

Jürgen Ziegler, Zoufa El Jerroudi, Karsten Böhm

January 2005 **Proceedings of the 10th international conference on Intelligent user interfaces**

Publisher: ACM Press

Full text available:  pdf(199.79 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

SemanticTalk is a tool for supporting face-to-face meetings and discussions by automatically generating a semantic context from spoken conversations. We use speech recognition and topic extraction from a large terminological database to create a network of discussion topics in real-time. This network includes concepts explicitly addressed in the discussion as well as semantically associated terms, and is visualized to increase conversational awareness and creativity in the group.

Keywords: conversational awareness, intelligent assistance, real-time speech-recognition, semantic context

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1 [Query evaluation techniques for large databases](#)

Goetz Graefe

June 1993 **ACM Computing Surveys (CSUR)**, Volume 25 Issue 2

Publisher: ACM Press

Full text available: [pdf\(9.37 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Database management systems will continue to manage large data volumes. Thus, efficient algorithms for accessing and manipulating large sets and sequences will be required to provide acceptable performance. The advent of object-oriented and extensible database systems will not solve this problem. On the contrary, modern data models exacerbate the problem: In order to manipulate large sets of complex objects as efficiently as today's database systems manipulate simple records, query-processi ...

Keywords: complex query evaluation plans, dynamic query evaluation plans, extensible database systems, iterators, object-oriented database systems, operator model of parallelization, parallel algorithms, relational database systems, set-matching algorithms, sort-hash duality

2 [TID hash joins](#)

Robert Marek, Erhard Rahm

November 1994 **Proceedings of the third international conference on Information and knowledge management**

Publisher: ACM Press

Full text available: [pdf\(1.13 MB\)](#)

Additional Information: [full citation](#), [references](#), [index terms](#)

3 [Special issue on prototypes of deductive database systems: The aditi deductive database system](#)

Jayen Vaghani, Kotagiri Ramamohanarao, David B. Kemp, Zoltan Somogyi, Peter J. Stuckey, Tim S. Leask, James Harland

April 1994 **The VLDB Journal — The International Journal on Very Large Data Bases**, Volume 3 Issue 2

Publisher: Springer-Verlag New York, Inc.

Full text available: [pdf\(2.67 MB\)](#)

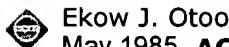
Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

Deductive databases generalize relational databases by providing support for recursive

views and non-atomic data. Aditi is a deductive system based on the client-server model; it is inherently multi-user and capable of exploiting parallelism on shared-memory multiprocessors. The back-end uses relational technology for efficiency in the management of disk-based data and uses optimization algorithms especially developed for the bottom-up evaluation of logical queries involving recursion. The front ...

Keywords: implementation, logic, multi-user, parallelism, relational database

4 A multidimensional digital hashing scheme for files with composite keys

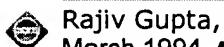


Ekow J. Otoo
May 1985 **ACM SIGMOD Record , Proceedings of the 1985 ACM SIGMOD international conference on Management of data SIGMOD '85**, Volume 14 Issue 4

Publisher: ACM Press

Full text available: pdf(1.32 MB) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

5 On randomization in sequential and distributed algorithms



Rajiv Gupta, Scott A. Smolka, Shaji Bhaskar
March 1994 **ACM Computing Surveys (CSUR)**, Volume 26 Issue 1

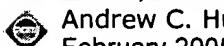
Publisher: ACM Press

Full text available: pdf(8.01 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Probabilistic, or randomized, algorithms are fast becoming as commonplace as conventional deterministic algorithms. This survey presents five techniques that have been widely used in the design of randomized algorithms. These techniques are illustrated using 12 randomized algorithms—both sequential and distributed—that span a wide range of applications, including: primality testing (a classical problem in number theory), interactive probabilistic proofs ...

Keywords: Byzantine agreement, CSP, analysis of algorithms, computational complexity, dining philosophers problem, distributed algorithms, graph isomorphism, hashing, interactive probabilistic proof systems, leader election, message routing, nearest-neighbors problem, perfect hashing, primality testing, probabilistic techniques, randomized or probabilistic algorithms, randomized quicksort, sequential algorithms, transitive tournaments, universal hashing

6 Cheap recovery: a key to self-managing state



Andrew C. Huang, Armando Fox
February 2005 **ACM Transactions on Storage (TOS)**, Volume 1 Issue 1

Publisher: ACM Press

Full text available: pdf(1.24 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Cluster hash tables (CHTs) are key components of many large-scale Internet services due to their highly-scalable performance and the prevalence of the type of data they store. Another advantage of CHTs is that they can be designed to be as self-managing as a cluster of stateless servers. One key to achieving this extreme manageability is reboot-based recovery that is predictably fast and has modest impact on system performance and availability. This "cheap" recovery mechanism simplifies manage ...

Keywords: Cluster hash table, manageability, quorum replication, storage systems design

7 Computing curricula 2001 September 2001 **Journal on Educational Resources in Computing (JERIC)****Publisher:** ACM PressFull text available:  [pdf\(613.63 KB\)](#)  [html\(2.78 KB\)](#)Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)**8 LH^{*}RS---a highly-available scalable distributed data structure** Witold Litwin, Rim Moussa, Thomas SchwarzSeptember 2005 **ACM Transactions on Database Systems (TODS)**, Volume 30 Issue 3**Publisher:** ACM PressFull text available:  [pdf\(774.32 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

LH*RS is a high-availability scalable distributed data structure (SDDS). An LH*RS file is hash partitioned over the distributed RAM of a multicomputer, for example, a network of PCs, and supports the unavailability of any $k \leq 1$ of its server nodes. The value of k transparently grows with the file to offset the reliability decline. Only the number of the storage nodes potentially limits the file growth. The high-availability management uses a novel ...

Keywords: P2P, Scalable distributed data structure, grid computing, high-availability, linear hashing, physical database design

9 External memory algorithms and data structures: dealing with massive data Jeffrey Scott VitterJune 2001 **ACM Computing Surveys (CSUR)**, Volume 33 Issue 2**Publisher:** ACM PressFull text available:  [pdf\(828.46 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Data sets in large applications are often too massive to fit completely inside the computers internal memory. The resulting input/output communication (or I/O) between fast internal memory and slower external memory (such as disks) can be a major performance bottleneck. In this article we survey the state of the art in the design and analysis of external memory (or EM) algorithms and data structures, where the goal is to exploit locality in order to reduce the I/O costs. We consider a varie ...

Keywords: B-tree, I/O, batched, block, disk, dynamic, extendible hashing, external memory, hierarchical memory, multidimensional access methods, multilevel memory, online, out-of-core, secondary storage, sorting

10 A low-bandwidth network file system Athicha Muthitacharoen, Benjie Chen, David MazièresOctober 2001 **ACM SIGOPS Operating Systems Review , Proceedings of the eighteenth ACM symposium on Operating systems principles SOSP '01**, Volume 35 Issue 5**Publisher:** ACM PressFull text available:  [pdf\(1.29 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Users rarely consider running network file systems over slow or wide-area networks, as the performance would be unacceptable and the bandwidth consumption too high. Nonetheless, efficient remote file access would often be desirable over such networks---particularly when high latency makes remote login sessions unresponsive. Rather than

run interactive programs such as editors remotely, users could run the programs locally and manipulate remote files through the file system. To do so, however, wo ...

11 Distributed file organization with scalable cost/performance

 Radek Vingralek, Yuri Breitbart, Gerhard Weikum

May 1994 **ACM SIGMOD Record , Proceedings of the 1994 ACM SIGMOD international conference on Management of data SIGMOD '94**, Volume 23 Issue 2

Publisher: ACM Press

Full text available:  pdf(1.27 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper presents a distributed file organization for record-structured, disk-resident files with key-based exact-match access. The file is organized into buckets that are spread across multiple servers, where a server may hold multiple buckets. Client requests are serviced by mapping keys onto buckets and looking up the corresponding server in an address table. Dynamic growth in terms of file size and access load is supported by bucket splits and migration onto other existing or newly ac ...

12 Separating key management from file system security

 David Mazières, Michael Kaminsky, M. Frans Kaashoek, Emmett Witchel

December 1999 **ACM SIGOPS Operating Systems Review , Proceedings of the seventeenth ACM symposium on Operating systems principles SOSP '99**, Volume 33 Issue 5

Publisher: ACM Press

Full text available:  pdf(1.77 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

No secure network file system has ever grown to span the Internet. Existing systems all lack adequate key management for security at a global scale. Given the diversity of the Internet, any particular mechanism a file system employs to manage keys will fail to support many types of use. We propose separating key management from file system security, letting the world share a single global file system no matter how individuals manage keys. We present SFS, a secure file system that avoids internal ...

13 Partition based spatial-merge join

 Jignesh M. Patel, David J. DeWitt

June 1996 **ACM SIGMOD Record , Proceedings of the 1996 ACM SIGMOD international conference on Management of data SIGMOD '96**, Volume 25 Issue 2

Publisher: ACM Press

Full text available:  pdf(1.53 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper describes PBSM (Partition Based Spatial-Merge), a new algorithm for performing spatial join operation. This algorithm is especially effective when neither of the inputs to the join have an index on the joining attribute. Such a situation could arise if both inputs to the join are intermediate results in a complex query, or in a parallel environment where the inputs must be dynamically redistributed. The PBSM algorithm partitions the inputs into manageable chunks, and joins them using ...

14 Concurrent search structure algorithms

 Dennis Shasha, Nathan Goodman

March 1988 **ACM Transactions on Database Systems (TODS)**, Volume 13 Issue 1

Publisher: ACM Press

Full text available:  pdf(2.72 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

A dictionary is an abstract data type supporting the actions member, insert, and delete. A

search structure is a data structure used to implement a dictionary. Examples include B trees, hash structures, and unordered lists. Concurrent algorithms on search structures can achieve more parallelism than standard concurrency control methods would suggest, by exploiting the fact that many different search structure states represent one dictionary state. We present a framework for verifying such a ...

15 Manageability, availability, and performance in porcupine: a highly scalable, cluster-based mail service

 Yasushi Saito, Brian N. Bershad, Henry M. Levy
August 2000 **ACM Transactions on Computer Systems (TOCS)**, Volume 18 Issue 3

Publisher: ACM Press

Full text available:  pdf(2.52 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

This paper describes the motivation, design and performance of Porcupine, a scalable mail server. The goal of Porcupine is to provide a highly available and scalable electronic mail service using a large cluster of commodity PCs. We designed Porcupine to be easy to manage by emphasizing dynamic load balancing, automatic configuration, and graceful degradation in the presence of failures. Key to the system's manageability, availability, and performance is that sessions, data, and underlying ...

Keywords: cluster, distributed systems, email, group membership protocol, load balancing, replication

16 Optimistic replication

 Yasushi Saito, Marc Shapiro
March 2005 **ACM Computing Surveys (CSUR)**, Volume 37 Issue 1

Publisher: ACM Press

Full text available:  pdf(656.72 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Data replication is a key technology in distributed systems that enables higher availability and performance. This article surveys optimistic replication algorithms. They allow replica contents to diverge in the short term to support concurrent work practices and tolerate failures in low-quality communication links. The importance of such techniques is increasing as collaboration through wide-area and mobile networks becomes popular. Optimistic replication deploys algorithms not seen in tradition ...

Keywords: Replication, disconnected operation, distributed systems, large scale systems, optimistic techniques

17 Affinity-based management of main memory database clusters

 Minwen Ji
November 2002 **ACM Transactions on Internet Technology (TOIT)**, Volume 2 Issue 4

Publisher: ACM Press

Full text available:  pdf(553.96 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

We study management strategies for main memory database clusters that are interposed between Internet applications and back-end databases as content caches. The task of management is to allocate data across individual cache databases and to route queries to the appropriate databases for execution. The goal is to maximize effective cache capacity and to minimize synchronization cost. We propose an affinity-based management system for main memory database cLusters (ALBUM). ALBUM executes ea ...

Keywords: Main memory database, clustering, database administration, database cluster, file organization, query affinity, scalability

18 ARIES: a transaction recovery method supporting fine-granularity locking and partial rollbacks using write-ahead logging

 C. Mohan, Don Haderle, Bruce Lindsay, Hamid Pirahesh, Peter Schwarz
March 1992 **ACM Transactions on Database Systems (TODS)**, Volume 17 Issue 1

Publisher: ACM Press

Full text available:  pdf(5.23 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

DB2TM, IMS, and TandemTM systems. ARIES is applicable not only to database management systems but also to persistent object-oriented languages, recoverable file systems and transaction-based operating systems. ARIES has been implemented, to varying degrees, in IBM's OS/2TM Extended Edition Database Manager, DB2, Workstation Data Save Facility/VM, Starburst and QuickSilver, and in the University of Wisconsin's EXODUS and Gamma d ...

Keywords: buffer management, latching, locking, space management, write-ahead logging

19 Technical reports

 SIGACT News Staff
January 1980 **ACM SIGACT News**, Volume 12 Issue 1

Publisher: ACM Press

Full text available:  pdf(5.28 MB)

Additional Information: [full citation](#)

20 Link and channel measurement: A simple mechanism for capturing and replaying wireless channels

 Glenn Judd, Peter Steenkiste
August 2005 **Proceeding of the 2005 ACM SIGCOMM workshop on Experimental approaches to wireless network design and analysis E-WIND '05**

Publisher: ACM Press

Full text available:  pdf(6.06 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Physical layer wireless network emulation has the potential to be a powerful experimental tool. An important challenge in physical emulation, and traditional simulation, is to accurately model the wireless channel. In this paper we examine the possibility of using on-card signal strength measurements to capture wireless channel traces. A key advantage of this approach is the simplicity and ubiquity with which these measurements can be obtained since virtually all wireless devices provide the req ...

Keywords: channel capture, emulation, wireless

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1 Apparatus and method for data communication and synchronisation

Inventor: YACH DAVID PAUL (CA); LINKERT BARRY WARREN (CA); (+6)
EC:
Publication info: EP1564657 - 2005-08-17

Applicant: RES IN MOTION LTD (CA)

IPC: G06F7/00; G06F13/00; G06F17/00 (+8)

2 SYNCHRONISATION OF DATABASES

Inventor: HODGSON KEVIN (GB)
EC: G06F17/30B
Publication info: WO0190933 - 2001-11-29

Applicant: OPENWAVE SYS INC (US); HODGSON KEVIN (GB)

IPC: G06F17/30; G06F17/30; (IPC1-7): G06F17/30

3 Transmitting encoded data

Inventor: HO WINGA (CA)
EC: H04L1/00B5
Publication info: GB2350984 - 2000-12-13

Applicant: MITEL CORP (CA)

IPC: H04L1/00; H04L1/16; H04L1/18 (+3)

4 SYNCHRONISATION PROCESS

Inventor: BARTHEL HERBERT (DE); FUCHS HEINER (DE); (+1)
EC: G05B9/03; G05B19/042S; (+1)
Publication info: WO9750024 - 1997-12-31

Applicant: SIEMENS AG (DE); BARTHEL HERBERT (DE); (+2)

IPC: G05B9/03; G05B19/042; G06F11/16 (+6)

5 Time synchronisation between central and remote units

Inventor: GELLER HAIM; COHEN YITZHAK; (+1)
EC: H04J3/06C1
Publication info: GB2278519 - 1994-11-30

Applicant: MOTOROLA ISRAEL LTD (IL)

IPC: H04J3/06; H04L7/04; H04J3/06 (+2)

6 Electronic flow regulator for medical transfusion drip control - counts drops administered to patient and uses synchronisation of two LEDs to indicate required flow of fluid to patient

Inventor: MARTINE DAIGRE
EC: A61M5/168M4
Publication info: FR2689016 - 1993-10-01

Applicant: DAIGRE MARTINE (FR)

IPC: A61M5/168; A61M5/168; (IPC1-7): A61M5/168

7 Improvements in or relating to the synchronisation of separately running sound and picture records

Inventor:
EC: G03B31/04
Publication info: GB856778 - 1960-12-21

Applicant: TELEFUNKEN GMBH

IPC: G03B31/04; G03B31/00

8 Improvements in or relating to the synchronisation of photographic film and sound records

Inventor:
EC: G03B31/04
Publication info: GB691472 - 1953-05-13

Applicant: BRUSH DEV CO

IPC: G03B31/04; G03B31/00

9 Improvements in or relating to the synchronisation of sound and picture record carriers

Inventor:
EC: G03B31/00
Publication info: GB427826 - 1935-05-01

Applicant: PHILIPS NV

IPC: G03B31/00; G03B31/00

10 Improvements in and relating to the synchronisation of sound recording or reproducing apparatus respectively with picture

photographing or projection apparatus

Inventor:

EC: G11B3/70

Publication info: GB379367 - 1932-08-29

Applicant: FRANK ALLEN MITCHELL

IPC: G11B3/70; G11B3/00

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1 SYNCHRONISATION OF DATABASES

Inventor: HODGSON KEVIN (GB)

EC: G06F17/30B

Publication info: WO0190933 - 2001-11-29

Applicant: OPENWAVE SYS INC (US); HODGSON KEVIN (GB)

IPC: G06F17/30; G06F17/30; (IPC1-7): G06F17/30

2 SYNCHRONISATION OF DATABASES

Inventor: HODGSON KEVIN (GB)

EC:

Publication info: EP1285364 - 2003-02-26

Applicant: OPENWAVE SYS INC (US)

IPC: G06F17/30; G06F17/30; (IPC1-7): G06F17/30

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9 results found in the Worldwide database for:
synchronisation in the title AND **target** in the title or abstract
 (Results are sorted by date of upload in database)

1 Clock synchronisation in an integrated circuit

Inventor: MORRISON ROBERT D (US) Applicant: HEWLETT PACKARD DEVELOPMENT CO (US)

EC:

IPC: G06F1/08; G06F1/10; G06F1/12 (+13)

Publication info: GB2405238 - 2005-02-23

2 Scan test apparatus using oversampling for synchronisation

Inventor: WARREN ROBERT GEOFFREY (GB) Applicant: ST MICROELECTRONICS LTD (GB)

EC: G01R31/3185S4

IPC: G01R31/3185; G01R31/3193; G01R31/28 (+2)

Publication info: EP1293790 - 2003-03-19

3 Engine speed control for assisting shift synchronisation

Inventor: WADAS DAVID LEONARD (US); WALKER Applicant: EATON CORP (US)

JAMES MAURICE (US); (+2)

EC: B60K41/08E; F02D31/00B4

IPC: F02D31/00; F02D31/00; (IPC1-7): F16H61/04
(+1)

Publication info: EP1125786 - 2001-08-22

4 Synchronisation in a multicarrier receiver

Inventor: OKUHATA YASUHIDE (JP) Applicant: KENWOOD CORP (JP)

EC: H04L27/26M5C

IPC: H04L27/26; H04L27/26; (IPC1-7): H04L27/26

Publication info: EP0841787 - 1998-05-13

5 Synchronisation procedure for transmissions with a constant bit rate (CBR) in ATM transmission networks and a circuit for executing this procedure

Inventor: STADLER BRUNO DIPL-ING (DE); KRAUSE Applicant: KRONE AG (DE)

OLAF DIPL-ING (DE)

EC: H04J3/06B6

IPC: H04J3/06; H04L12/56; H04J3/06 (+2)

Publication info: EP0838916 - 1998-04-29

6 Synchronisation method for main gear-shaft of HGV transmission

Inventor: MANZ DIETER (DE) Applicant: ZAHNRADFABRIK FRIEDRICHSHAFEN (DE)

EC: B60K41/08E; B60K41/28E1; (+2)

IPC: F16H61/02; F16H61/04; F16H59/72 (+9)

Publication info: DE19726567 - 1998-12-24

7 SYNCHRONISATION PROCESS

Inventor: BARTHEL HERBERT (DE); FUCHS HEINER (DE); (+1)

Applicant: SIEMENS AG (DE); BARTHEL HERBERT (DE);
(+2)

EC: G05B9/03; G05B19/042S; (+1)

IPC: G05B9/03; G05B19/042; G06F11/16 (+6)

Publication info: WO9750024 - 1997-12-31

8 Synchronisation control system for servo motors.

Inventor: UEHARA SHINICHIRO (JP); YUASA YASUHIRO Applicant: S G KK (JP)

TAMAGAWADOHRI-J (JP)

EC: G05B19/416

IPC: G05B19/416; G05B19/416; (IPC1-7):
G05B19/407 (+1)

Publication info: EP0414046 - 1991-02-27

9 No English title available

Inventor: TROGUS HUBERT DIPL-ING

Applicant: LICENTIA GMBH

EC: G01S1/02

IPC: G01S1/02; G01S1/00; (IPC1-7): G01S9/02

Publication info: DE1948740 - 1971-04-15

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1 FRAME SYNCHRONISATION SYSTEM

Inventor: INT STANDARD ELECTRIC CORP (US)
EC: H04J3/06A3; H04L7/04B1
Publication info: **GB1264024** - 1972-02-16

Applicant: INT STANDARD ELECTRIC CORP (US)
IPC: **H04J3/06; H04L7/04; H04L7/10** (+4)

2 IMPROVEMENTS IN AND RELATING TO PULSE SYNCHRONISATION

Inventor: CHANDLER EVANS INC (US)
EC: G11C27/00; H03K5/00; (+2)
Publication info: **GB1279682** - 1972-06-28

Applicant: CHANDLER EVANS INC (US)
IPC: **G11C27/00; H03K5/00; H03K5/135** (+6)

3 SYNCHRONISATION SYSTEMS

Inventor: BESSIRE JEAN-JACQUES
EC: H02P5/50C; H02P6/08; (+1)
Publication info: **GB1272912** - 1972-05-03

Applicant: H ET J J BESSIRE S A (CH)
IPC: **H02P5/50; H02P6/08; H02P25/02** (+4)

4 Method for temporal synchronisation of at least two measuring computers cooperating over a telecommunication network such as internet, intranet or similar

Inventor: WIDERA RALF (DE); HEIDEMANN CORNELIUS
EC: G04G7/00; G06F1/14; (+1)
Publication info: **US2005198240** - 2005-09-08

Applicant: DEUTSCHE TELEKOM AG (DE)
IPC: **G04G7/00; G06F1/14; H04J3/06** (+4)

5 CIRCUIT FOR PRODUCING POTENTIALLY SEPARATED SYNCHRONISATION IMPULSES FROM AN ALTERNATING VOLTAGE NETWORK

Inventor: REITHMAYER FRANZ (AT); IZAAK MARTIN
EC: H02M1/08; H03K5/1536; (+1)
Publication info: **WO2005013486** - 2005-02-10

Applicant: SIEMENS AG OESTERREICH (AT);
IPC: **H02M1/08; H02M1/08; (IPC1-7): H03K5/1536**
 (+1)

6 Packets transported on a video network indicate whether video signals were synchronised with a synchronisation signal at time of packet creation

Inventor: COMPTON MATTHEW (GB); SAUNDERS
 NICHOLAS IAN (GB)
EC:
Publication info: **GB2412825** - 2005-10-05

Applicant: SONY UK LTD (GB)
IPC: **H04L7/00; H04N11/04; H04L7/00** (+2)

7 Time synchronisation

Inventor: PIERCY NEIL PHILIP (GB); JOHNSON
 NICHOLAS DOUGALL (GB)
EC: H04J3/06C1; H04L7/00B
Publication info: **US2004042499** - 2004-03-04

Applicant:
IPC: **H04J3/06; H04L7/00; H04J3/06** (+2)

8 Time clock synchronisation between a base station and wireless mobile transceivers

Inventor: CHRISTENSEN BENNY (DK); SORENSEN
 SOREN (DK)
EC: H04B7/26V6D
Publication info: **GB2398970** - 2004-09-01

Applicant: MOTOROLA INC (US)
IPC: **H04B7/26; H04B7/26; (IPC1-7): H04B7/216**

9 Frequency synchronisation of clocks

Inventor: COMPTON MATTHEW (GB); OLDAV STEPHEN
 CHARLES (GB)
Publication info: **US2004042499** - 2004-03-04

EC: H04J3/06B6; H04N7/62

IPC: **H04J3/06; H04J3/06**; (IPC1-7): H04J3/06

Publication info: **US2003174734** - 2003-09-18

10 Remote synchronisation

Inventor: ANTICO CHRIS (AU); GREEN LESLIE (AU)

Applicant:

EC: B63B51/00; H05B37/02B6R; (+1)

IPC: **B63B51/00; H05B37/02; H05B37/03** (+4)

Publication info: **US2004100396** - 2004-05-27

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- 1** **HANDHELD DEVICE CONNECTABLE TO A MAIL SERVER USING WIRELESS NETWORK AND TO A PC USING LOCAL LINK FOR SYNCHRONISATION**
Inventor: MOORE TERRILL M (US) Applicant: MOORE COMP CONSULTANTS INC (US)
EC: H04W52/02; H04L12/56B; (+3) IPC: **H04L12/58; H04L12/56; H04L29/06** (+7)
Publication info: **CA2532077** - 2005-01-27

2 **TERMINAL AND SERVER FOR THE SYNCHRONISATION OF CONTACT DATA**
Inventor: SAMAMA THIERRY (FR) Applicant: THOMSON LICENSING SA (FR)
EC: H04M3/493D IPC: **H04M3/493; H04M3/487**; (IPC1-7): H04M3/493
Publication info: **EP1636975** - 2006-03-22

3 **EFFICIENT SYNCHRONISATION OF SMART CARD DATA WITH DATA STORED ON AN EXTERNAL SERVER**
Inventor: LI FENG (CN); LI RUIFENG (CN); (+4) Applicant: AXALTO SA (FR); LI FENG (CN); (+5)
EC: IPC:
Publication info: **WO2006021841** - 2006-03-02

4 **FILE SYNCHRONISATION**
Inventor: LA PENSEE MARK (GB) Applicant: NOKIA CORP (FI); LA PENSEE MARK (GB)
EC: IPC: **G06F11/14; G06F17/30; G06F11/14** (+3)
Publication info: **WO2005066836** - 2005-07-21

5 **Method to provide synchronisation notifications to client devices**
Inventor: LIMONT DAVID P (US); MANDA SRINIVASA R Applicant: MICROSOFT CORP (US)
(US)
EC: G06F17/30B; G06F17/30N IPC: **G06F17/30; G06F17/30**; (IPC1-7): G06F17/30
Publication info: **EP1533717** - 2005-05-25

6 **Synchronisation in a switching data network**
Inventor: STEINDL GUENTER (DE) Applicant: SIEMENS AG (DE)
EC: H04J3/06C3; G06F1/14; (+1) IPC: **H04J3/06; H04J3/06**; (IPC1-7): H04J3/06
Publication info: **EP1453230** - 2004-09-01

7 **SYNCHRONISATION OF SECURE AUDIOVISUAL STREAMS**
Inventor: LECOMTE DANIEL (FR); GEORGES SEBASTIEN (FR) Applicant: MEDIALIVE (FR); LECOMTE DANIEL (FR);
(+1)
EC: H04N7/167D; H04N7/173B4 IPC: **H04N7/167; H04N7/173; H04N7/167** (+3)
Publication info: **WO2004056114** - 2004-07-01

8 **Application synchronisation**
Inventor: SCAHILL FRANCIS J (GB); RINGLAND SIMON Applicant:
P A (GB); (+2)
EC: H04L12/24D1; H04L29/08A7 IPC: **H04L12/24; H04L29/08; H04L12/24** (+2)
Publication info: **US2004117409** - 2004-06-17

9 **Content server synchronisation**
Inventor: JAHNKE JOERY (DE) Applicant: SUN MICROSYSTEMS INC (US)
EC: G06F17/30B; G06F17/30W9C IPC: **G06F17/30; G06F17/30**; (IPC1-7): G06F9/445
(+1)
Publication info: **GB2394809** - 2004-05-05

10 **Multimedia synchronisation method and system**
Inventor: CARTER HARRY NICK (US); COCOCCIA Applicant: REQUEST MULTIMEDIA (US)

RONALD (US); (+6)

EC: H04L29/06C2; H04N7/24N

IPC: H04L29/06; H04N7/24; G06F11/14 (+4)

Publication info: GB2379533 - 2003-03-12

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Knowledge and Data Engineering, IEEE Transactions on
Volume 2, Issue 4, Dec. 1990 Page(s):410 - 424
Digital Object Identifier 10.1109/69.63253[AbstractPlus](#) | Full Text: [PDF\(1320 KB\)](#) [IEEE JNL Rights and Permissions](#)**IEEE STD** IEEE Standard 2. **Dataflow query execution in a parallel main-memory environment**Wilschut, A.N.; Apers, P.M.G.;
Parallel and Distributed Information Systems, 1991.. Proceedings of the First International Conference on
4-6 Dec. 1991 Page(s):68 - 77
Digital Object Identifier 10.1109/PDIS.1991.183069[AbstractPlus](#) | Full Text: [PDF\(852 KB\)](#) [IEEE CNF Rights and Permissions](#)[Help](#) [Contact Us](#) [Privacy & Terms](#)

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IT ProfessionalVolume 5, Issue 4, July-Aug. 2003 Page(s):38 - 44
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[Rights and Permissions](#)**IEEE CNF** IEEE Conference Proceeding 2. **Using containment information for view evolution in dynamic distributed**Nica, A.; Rundensteiner, E.A.;
[Database and Expert Systems Applications, 1998. Proceedings. Ninth Internat](#)
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[Rights and Permissions](#)**IEEE CNF** IEEE Conference Proceeding 3. **Synchronization representation and traffic source modeling in orchestrat**Raghavan, S.V.; Prabhakaran, B.; Tripathi, S.K.;
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Shu-Ching Chen; Kashyap, R.L.;
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Adjeroh, D.A.; Lee, M.C.;

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- 7. The EVE approach: view synchronization in dynamic distributed environments**
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Volume 14, Issue 5, Sept.-Oct. 2002 Page(s):931 - 954
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- 11. Navigation modeling for Force XXI Command and Control simulation**
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20-23 April 1998 Page(s):626 - 633
Digital Object Identifier 10.1109/PLANS.1998.670224
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- 12. A remote presentation agent for multimedia databases**
Rody, J.A.; Karmouch, A.;
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- 13. **Synchronization architecture and protocols for a multimedia news service**
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[Multimedia Computing and Systems, 1994., Proceedings of the International C](#)
15-19 May 1994 Page(s):3 - 8
Digital Object Identifier 10.1109/MMCS.1994.292425
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- 14. **IEEE standard for information technology - POSIX(R) Ada language interface binding for system Application Program Interface (API) - amendment 2: parallel independent interfaces**
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- 15. **Wave field synthesis with synchronous distributed signal processing**
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- 17. **A three-tier architecture for ubiquitous data access**
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- 18. **Efficient algorithms for delay-bounded minimum cost path problem in communication networks**
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1. **Intelligent browsing for multimedia applications**
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2. **Multi-thread implementation of a fuzzy neural network for automatic ECG detection**
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3. **Soft computing agents for e-Health: A prototype for glaucoma monitoring**
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5. **Sync: a Java framework for mobile collaborative applications**
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